

Save Load standard Save as standard

View

Name: 3D

Angle: 3D Rotation around Z: -60.000002

Projection: Orthogonal Rotation around X: 29.999998

Representation

Color and transparency in all views: standard Representation...

Visibility

View depth: Up: 100000.00

Down: 100000.00

Visibility of object types: **Display...**

Visible object group: Object group...

OK Apply Modify Get / Cancel

Display

Settings Advanced

	Visibility		Representation
	In model	In components	
All	<input type="checkbox"/>	<input type="checkbox"/>	
Points	<input type="checkbox"/>		
Parts	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Exact
			Shaded wire frame
			In components: Sh
Bolts	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Exact
Holes	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Exact
Welds	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Exact
Construction planes	<input type="checkbox"/>	<input type="checkbox"/>	Fast
Reinforcing bars	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Exact
Surface treatment	<input type="checkbox"/>		
Loads	<input type="checkbox"/>		
Cuts and added material	<input type="checkbox"/>	<input type="checkbox"/>	
Fittings	<input type="checkbox"/>	<input type="checkbox"/>	
Component symbols	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	
Grids	<input checked="" type="checkbox"/>		
Construction lines	<input type="checkbox"/>		
Reference objects	<input type="checkbox"/>		

OK Apply **Modify** Get /

